

```
1: #include <R.h>
2: #include <Rmath.h>
3: #include <R_ext/BLAS.h>
4: #include <R_ext/Lapack.h>
5: #include <R_ext/Utils.h>
6:
7: void sqmatmul(double *A, double *B, int *n, double *res) {
8:     double sum;
9:
10:    for(int i=0; i<*n; i++) {
11:        for(int j=0; j<*n; j++) {
12:            sum = 0.0;
13:            for(int k=0; k<*n; k++) {
14:                sum = sum + A[i+(*n)*k] * B[k+(*n)*j];
15:            }
16:            res[i+(*n)*j] = sum;
17:        }
18:    }
19: }
20:
21: /* Example of sqmatmul
22:
23: > A = matrix(rnorm(9), 3)
24: > B = matrix(rnorm(9), 3)
25: > x = .C("sqmatmul", as.double(A), as.double(B), as.integer(3), res=as.double(matrix(0, nrow=3, ncol=3)))
26: > x$res
27: [1]  0.8598526 -0.5747655  0.5686713 -1.1030245  2.6063841 -2.3720913
28: [7]  0.9367630 -1.8974657  1.6676321
29: > matrix(x$res, 3)
30:      [,1]      [,2]      [,3]
31: [1,]  0.8598526 -1.103025  0.936763
32: [2,] -0.5747655  2.606384 -1.897466
33: [3,]  0.5686713 -2.372091  1.667632
34: > A %*% B
35:      [,1]      [,2]      [,3]
36: [1,]  0.8598526 -1.103025  0.936763
37: [2,] -0.5747655  2.606384 -1.897466
38: [3,]  0.5686713 -2.372091  1.667632
39:
40: */
41:
42: // ===== \\
43:
44:
45:
```

```
46: void rw2d(int *n, int *xRes, int *yRes) {
47:     GetRNGstate();
48:
49:     int *xRes_p, *yRes_p, lastx, lasty;
50:     xRes_p = xRes;
51:     yRes_p = yRes;
52:     lastx = lasty = *(xRes_p++) = *(yRes_p++) = 0;
53:
54:     for(int i=1; i<*n; i++) {
55:         if(runif(0.0, 1.0) < 0.5) {
56:             lastx = *(xRes_p++) = lastx + sign(runif(-1.0, 1.0));
57:             *(yRes_p++) = lasty;
58:         } else {
59:             *(xRes_p++) = lastx;
60:             lasty = *(yRes_p++) = lasty + sign(runif(-1.0, 1.0));
61:         }
62:     }
63:
64:     PutRNGstate();
65: }
66:
67: /* Example of rw2d
68:
69: > walk = .C("rw2d", as.integer(20), x=as.integer(vector("numeric", 20)), y=as.integer(vector("numeric", 20)))
70: > walk$x
71: [1] 0 0 -1 -1 -2 -1 0 0 0 -1 -1 -1 -2 -3 -4 -5 -5 -4 -5 -6
72: > walk$y
73: [1] 0 -1 -1 0 0 0 0 -1 0 0 -1 0 0 0 0 0 1 1 1 1
74: > walk = .C("rw2d", as.integer(10000), x=as.integer(vector("numeric", 10000)), y=as.integer(vector("numeric", 10000
)))
75: > plot(walk$x, walk$y, type="l", col="#0000CC55")
76:
77: */
78:
79: // ===== \\
80:
81:
82:
83:
84:
85:
86:
87:
88:
89:
```

```
90: void linmod(double *X, double *y, int *n, int *p, double *res) {
91:     double *XtX, *Xty;
92:     XtX = (double *) R_alloc(*p * *p, sizeof(double));
93:     Xty = (double *) R_alloc(*p, sizeof(double));
94:
95:     // X^t X
96:     char transa = 'T', transb = 'N';
97:     double alpha = 1.0, beta = 0.0;
98:     F77_CALL(dgemm)(&transa, &transb, p, p, n, &alpha, X, n, X, n, &beta, XtX, p);
99:
100:    // X^t y
101:    int inc = 1;
102:    F77_CALL(dgemv)(&transa, n, p, &alpha, X, n, y, &inc, &beta, Xty, &inc);
103:
104:    // (X^t X)^{-1}
105:    // N.B: LAPACK requires the LU decomposition first, then can do the inverse
106:    // So, LU decompose ...
107:    int *ipiv, info;
108:    ipiv = (int *) R_alloc(*p, sizeof(int));
109:    F77_CALL(dgetrf)(p, p, XtX, p, ipiv, &info);
110:    // ... then invert
111:    // 1st get the optimal workspace size from LAPACK
112:    double *work;
113:    work = (double *) R_alloc(1, sizeof(double));
114:    int lwork = -1;
115:    F77_CALL(dgetri)(p, XtX, p, ipiv, work, &lwork, &info);
116:    // 2nd assign this workspace and do the inverse
117:    lwork = (int) *work;
118:    work = (double *) R_alloc(lwork, sizeof(double));
119:    F77_CALL(dgetri)(p, XtX, p, ipiv, work, &lwork, &info);
120:
121:    // Finally: (X^t X)^{-1} X^t y
122:    F77_CALL(dgemv)(&transb, p, p, &alpha, XtX, p, Xty, &inc, &beta, res, &inc);
123: }
124:
125: /* Example of linmod
126:
127: > # Generate
128: > X = matrix(runif(1000,-5,5), nrow=100, ncol=10)
129: > beta = rexp(10,2)
130: > intercept = rexp(1,4)
131: > y = intercept + X %*% beta + rnorm(100)
132: >
133: > # Fit
134: > reslm = lm(y ~ X)
```

```
135: > res = .C("linmod", c(rep(1,100), as.double(X)), as.double(y), as.integer(100), as.integer(11), coef=as.double(1:1
1))
136: >
137: > # True -vs- fit
138: > c(intercept, beta)
139: [1] 0.24384466 0.02762992 0.46147411 0.57257377 0.13092734 0.01180250
140: [7] 0.73116633 0.63927495 0.49887682 0.10780993 0.20213635
141: > reslm$coefficients
142: (Intercept)          X1          X2          X3          X4          X5
143: 0.31205612 0.03818310 0.43924384 0.54862464 0.16904831 0.01388965
144:          X6          X7          X8          X9          X10
145: 0.73151975 0.64913967 0.42918589 0.13642267 0.16593451
146: > res$coef
147: [1] 0.31205612 0.03818310 0.43924384 0.54862464 0.16904831 0.01388965
148: [7] 0.73151975 0.64913967 0.42918589 0.13642267 0.16593451
149:
150: */
```